

# Distributed Lossy Source Coding Using BCH-DFT Codes

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# Overview

## 1 Introduction and Background

- Distributed Source Coding (DSC)
- Motivation
- Practical Code Construction

## 2 Lossy DSC Based on Real-Field Codes

- The Proposed Approach
- Rate-Adaptive DSC
- Numerical Results

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- Distributed Joint Source-Channel Coding
- Generalized Error Localization

## 4 Conclusion

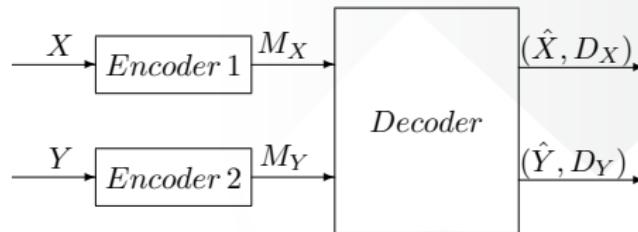
- Summary
- Future Research Directions



# Distributed Source Coding

## Problem Statement

- ▶ Distributed source coding



A communication system with

- ▶ Two separate, **correlated** signals ( $X$  and  $Y$ )
- ▶ The sources cannot communicate with each other; thus, encoding is done **independently** or in a distributed manner
- ▶ The receiver, however, can perform **joint decoding**

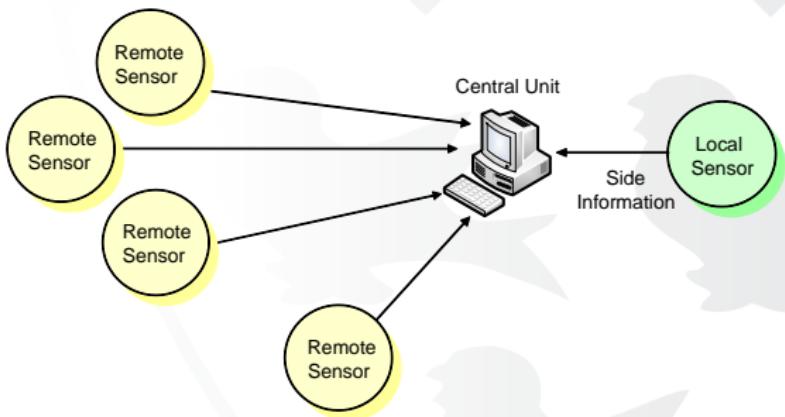
# Motivation and Applications

## Why DSC?

- ▶ Reduce the data required for storage/transmission
- ▶ Increase battery life (eliminate power consumption for communication)
- ▶ Low complexity encoders (shift the complexity to the decoder)

## Applications

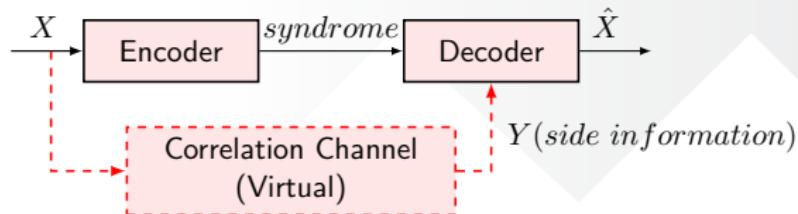
- ▶ Sensor networks
- ▶ Low complexity video coding



# Practical Code Construction

## Lossless DSC (Slepian-Wolf Coding)

- DSC is essentially a **channel coding problem** (view  $Y$  as corrupted version of discrete-valued  $X$ )



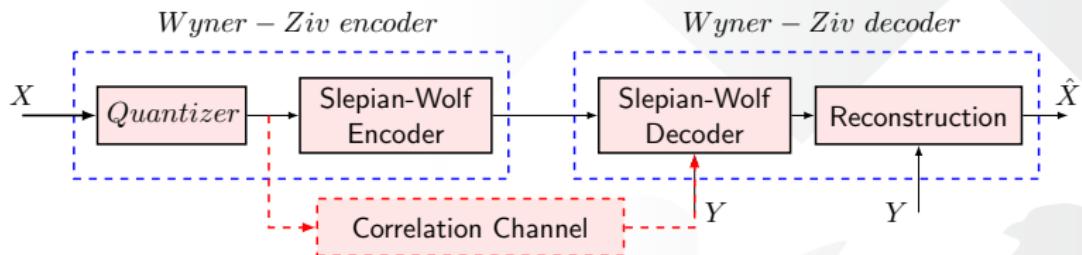
- The channel code design and its rate depends on the correlation channel
- The correlation is usually modeled as a BSC
- Capacity-approaching channel codes (LDPC and Turbo codes) are asymptotically optimal

# Practical Code Construction

## Lossy DSC

What if the sources are **continuous-valued**?

### Conventional Approach

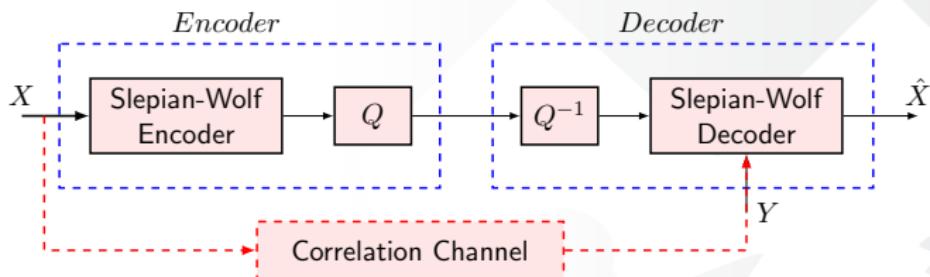


- ▶ There are *quantization loss* and *binning loss*
- ▶ Correlation between real-valued signals is translated to binary domain which can bring about further loss

# Lossy DSC in the Real Field

Q: How can we better model the virtual correlation channel?

- ▶ The Proposed Framework



- ▶ Motivations

- ▶ More realistic correlation channel model
- ▶ Lower delay and complexity

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[J1] M. Vaezi and F. Labeau, "Distributed source-channel coding based on real-field BCH codes," *IEEE Trans. Signal Process.*, Jan. 2014.

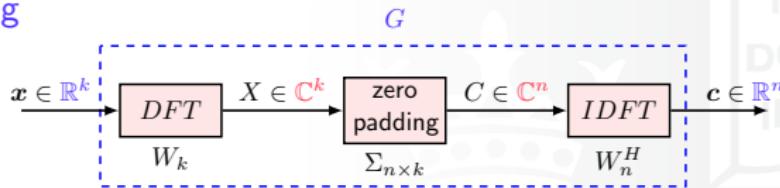
[C1] ———, "Improved modeling of the correlation between continuous-valued sources in LDPC-based DSC," In Proc. Asilomar 2012.

[C2] ———, "Least squares solution for error correction on the real field using quantized DFT codes," In Proc. EUSIPCO 2012.

[C3] ———, "Distributed lossy source coding using real-number codes," In Proc. VTC-Fall 2012.

# BCH-DFT Codes as Channel Codes

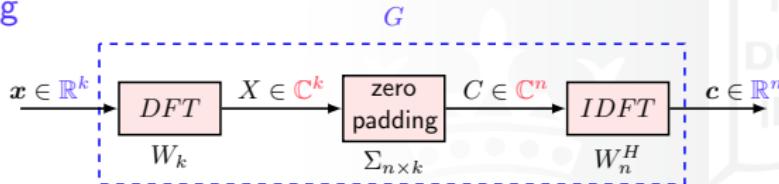
## Encoding



- ▶  $G$  consists of  $k$  columns from the IDFT matrix ( $W_n^H$ )
- ▶ The remaining  $n - k$  columns of the IDFT matrix form  $H$

# BCH-DFT Codes as Channel Codes

## Encoding



**Decoding:** let  $r = c + e$  where  $e$  has  $\nu \leq t$  nonzero elements at  $1 \leq i_1, \dots, i_\nu \leq n$  with magnitudes  $e_{i_1}, \dots, e_{i_\nu}$ .

- ▶ Compute the syndrome of error ( $s = Hr = He$ )
- ▶ Form the below syndrome matrix for  $m = \lceil \frac{d}{2} \rceil$

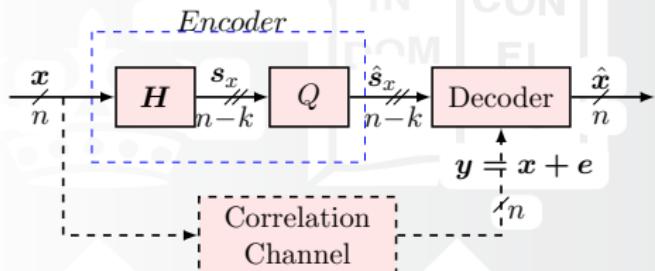
$$S_m = \begin{bmatrix} s_1 & s_2 & \dots & s_{d-m+1} \\ s_2 & s_3 & \dots & s_{d-m+2} \\ \vdots & \vdots & \ddots & \vdots \\ s_m & s_{m+1} & \dots & s_d \end{bmatrix}$$

- ▶ Decoding algorithms have the following major steps:
  1. **Detection** (determine the **number** of errors;  $\nu \leq \lfloor \frac{d}{2} \rfloor$ )
  2. **Localization** (find the **location** of errors;  $i_1, \dots, i_\nu$ )
  3. **Estimation** (calculate the **magnitude** of errors;  $e_{i_1}, \dots, e_{i_\nu}$ )

# Proposed Lossy DSC Based on BCH-DFT Codes

## Syndrome Approach

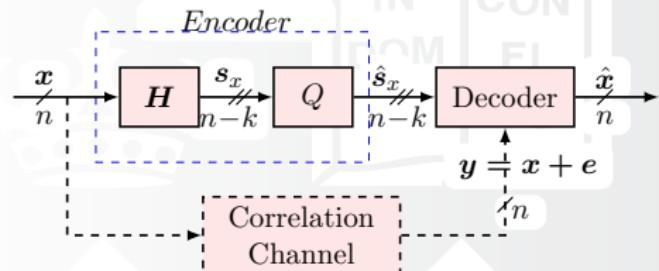
- ▶ The decoder computes  $s_x$
- ▶ The encoder finds  $s_e = s_y - s_x$   
 $(\tilde{s}_e = s_y - \hat{s}_x = s_e - q)$
- ▶ Compression ratio is  $n : n - k$



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## Correlation model

$$Y = X + E, \quad E \sim \begin{cases} \mathcal{N}(0, \sigma_0^2) & \text{w.p. } p_0, \\ \mathcal{N}(0, \sigma_1^2) & \text{w.p. } p_1, \\ 0 & \text{w.p. } 1 - p_0 - p_1, \end{cases}$$

in which  $\sigma_1^2 = \sigma_i^2 + \sigma_0^2$ ,  $\sigma_i^2 \gg \sigma_0^2$ , and  $p_0 + p_1 \leq 1$ .

- ▶  $p_0 = 1$  or  $p_1 = 1 \implies$  Gaussian correlation model
- ▶  $p_0 + p_1 = 1 \implies$  Gaussian-Bernoulli-Gaussian (GBG) model
- ▶  $p_0 + p_1 < 1, p_0 p_1 = 0 \implies$  Gaussian-Erasure (GE) model

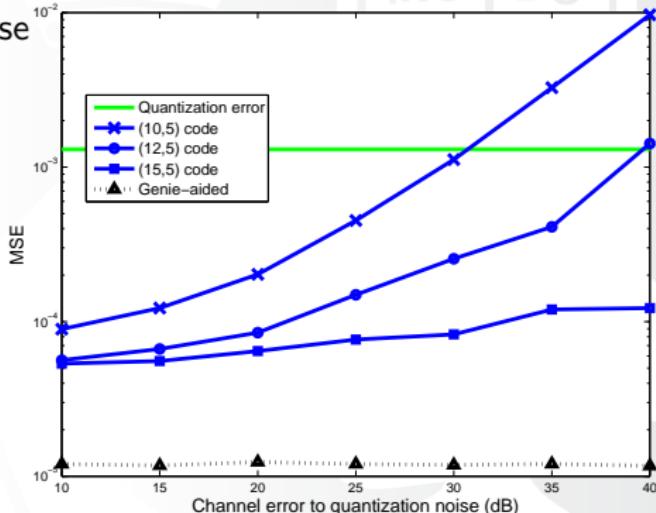
# Numerical Results

- ▶ Channel-error-to-quantization-noise ratio (CEQNR)

$$\text{CEQNR} \triangleq \frac{\sigma_i^2}{\sigma_q^2},$$

where  $\sigma_q^2 = \frac{\Delta^2}{12}$ .

- ▶ Gauss-Markov source  $X$  with  $\sigma_X = 1$ ,  $\rho = 0.9$
- ▶ GE correlation model with  $p_1 = 0.04$



## Rate-Adaptive DSC

The proposed schemes, with short DFT codes, are

- ▶ Suitable for low-delay coding
- ▶ Vulnerable to the variations of channel

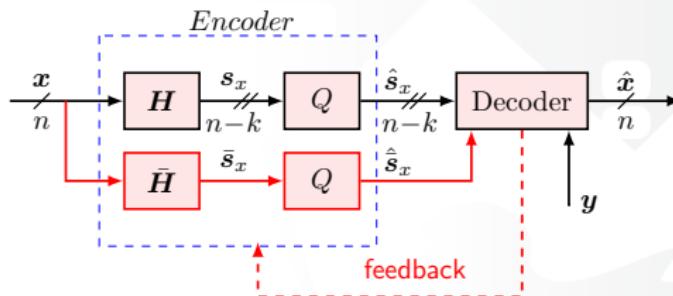


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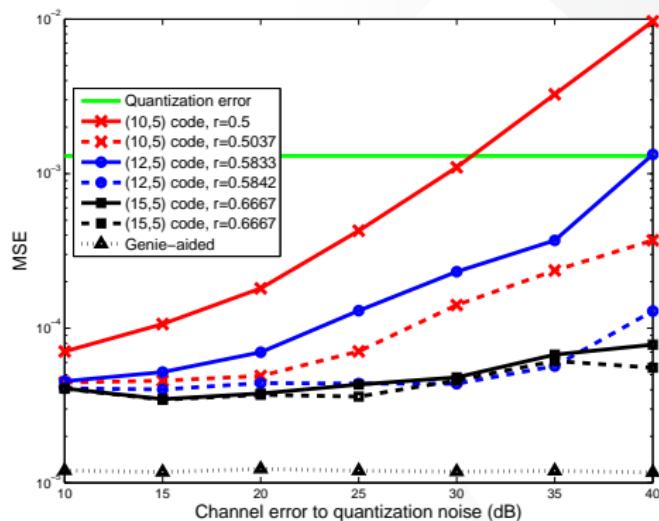
**Solution:** Rate-adaptive DSC with feedback



# Rate-Adaptive DSC

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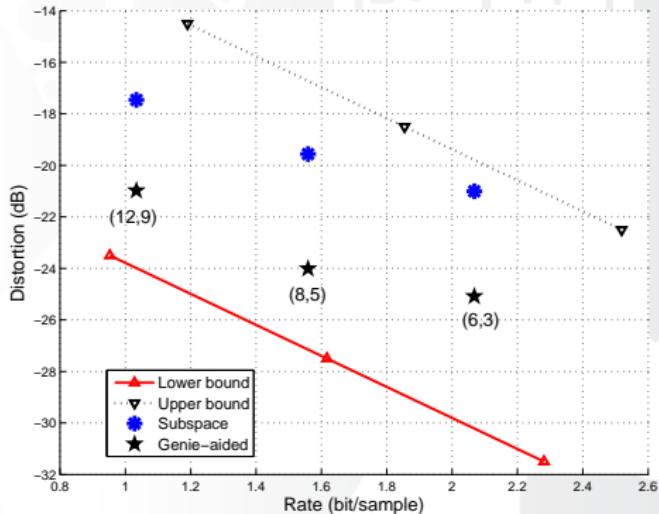
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# Rate-Distortion Performance

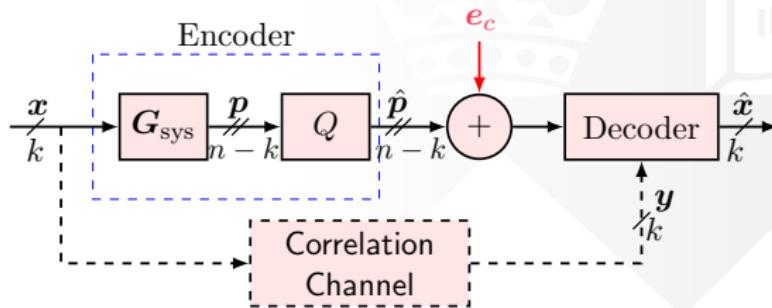
Parameters:

- ▶ Gauss-Markov source  $X$  with  $\sigma_X = 1$ ,  $\rho = 0.9$
- ▶ GBG correlation model with  $p_1 = 0.04$ ,  $\sigma_0 = 0.05\sigma_e$
- ▶ CEQNR = 25dB (or  $\sigma_0 = 0.1282$  and  $\sigma_e = 2.5647$  for  $b = 4$ )
- ▶  $\underline{R}_{X|Y}^{\text{GBG}}(D) = \sum_{j=0}^1 p_j R_{X|Y,s_j}(D)$
- ▶  $\bar{R}_{X|Y}^{\text{GBG}}(D) = R_{X|Y,s_1}(D)$



# Other Contributions

## Distributed Joint Source-Channel Coding



- ▶ Parity-based DSC
- ▶ Distributed joint source-channel coding
- ▶ Systematic DFT frames and their properties

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[J2] M. Vaezi and F. Labeau, "Systematic DFT frames: Principle, eigenvalues structure, and applications," IEEE Trans. Signal Process., Aug. 2013.

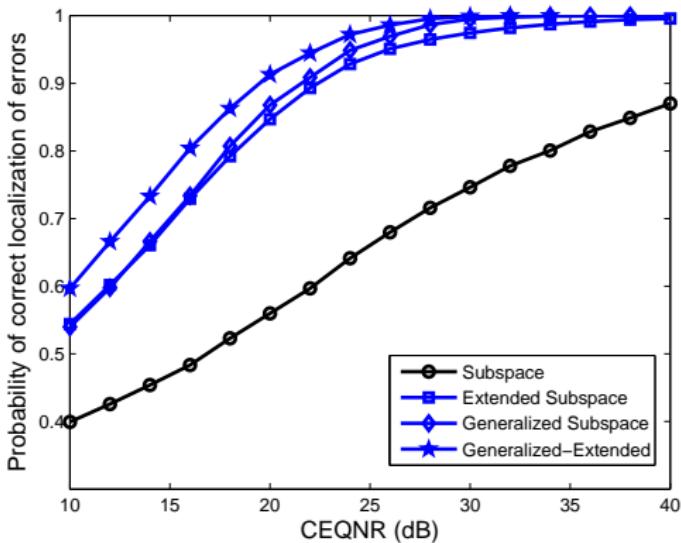
[C4] ———, "Low-delay joint source-channel coding with side information at the decoder," In Proc. DSP 2013.

[C5] ———, "Systematic DFT frames: Principle and eigenvalues structure," In Proc. ISIT 2012.

# Other Contributions

## Generalized Subspace-Based Error Localization

- ▶ Classical decoding with subspace-based approach
- ▶ Improved decoding based on extra syndromes
  - ▶ **Extended Subspace:** Increase the number of vectors in the noise subspace
  - ▶ **Generalized Subspace:** Utilize different syndrome matrices for one code



[J3] M. Vaezi and F. Labeau, "Generalized and extended subspace algorithms for error correction with quantized DFT codes, IEEE Trans. Commun., Dec. 2013.  
[C6] ———, "Extended subspace error localization for rate-adaptive distributed source coding," In Proc. ISIT 2013.

# Summary of Contributions



- ▶ A new framework for lossy DSC
  - ▶ Syndrome approach
  - ▶ Parity approach
- ▶ Distributed joint source-channel coding
- ▶ Systematic DFT frames
- ▶ Rate-adaptive DSC
- ▶ Improved decoding for BCH-DFT codes
- ▶ Generalized encoding for BCH-DFT codes

## Future Research Directions

There are several avenues for future work, mainly revolving around improving the decoding algorithm for DFT codes or extending the developed algorithms to other codes, or fields.

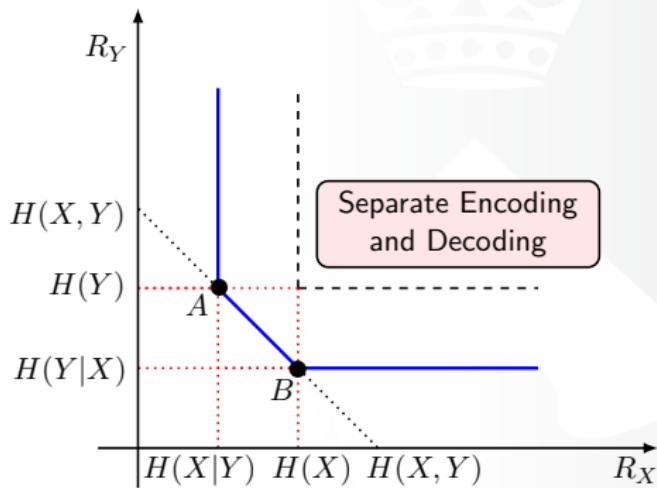
- ▶ Improving Error localization (Rate-Distortion) Performance
- ▶ Generalized Decoding for DCT and DST Codes
- ▶ Lossy DSC Using Oversampled Filter Banks
- ▶ Parametric Frequency Estimation
- ▶ Spectral Compressive Sensing

Thank You 😊

## Backup Slides

# Rate Region

Lossless DSC (Slepian-Wolf coding)

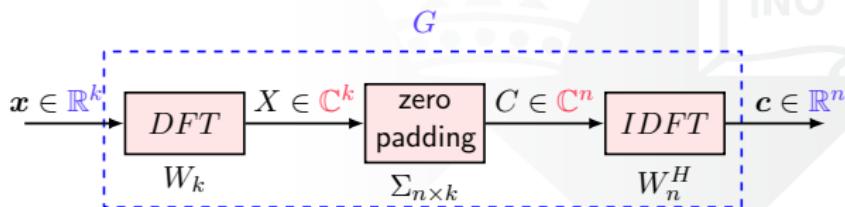


**Figure:** Achievable rate regions for the Slepian-Wolf coding (solid lines) and separate encoding with separate decoding (dashed lines).

# BCH-DFT Codes

## Encoding

- ▶ Encoding scheme for an  $(n, k)$  real BCH-DFT



- ▶  $G$  consists of  $k$  columns from the IDFT matrix ( $W_n^H$ )
- ▶  $\Sigma$  inserts  $d = n - k$  **successive zeros** in the transform domain
- ▶  $H$  takes  $n - k$  columns of  $W_n^H$  corresponding to zeros of  $\Sigma$
- ▶ The error correction capacity is  $t = \lfloor \frac{d}{2} \rfloor = \lfloor \frac{n-k}{2} \rfloor$

Example: The (6,3) DFT code

$$G = \begin{pmatrix} 1 & 0 & 0 \\ \frac{2}{3} & \frac{2}{3} & -\frac{1}{3} \\ \frac{0}{3} & 1 & 0 \\ -\frac{1}{3} & \frac{2}{3} & \frac{2}{3} \\ \frac{0}{3} & 0 & 1 \\ \frac{2}{3} & -\frac{1}{3} & \frac{2}{3} \end{pmatrix}$$

# Error Correction in DFT Codes

- ▶ Decoding algorithms for a BCH-DFT code

1. **Detection** (to determine the **number** of errors;

$$\nu \leq t = \lfloor \frac{n-k}{2} \rfloor$$

2. **Localization** (to find the **location** of errors;  $i_1, \dots, i_\nu$ )

3. **Estimation** (to calculate the **magnitude** of errors;

$$e_{i_1}, \dots, e_{i_\nu}$$

$$s = Hr = H(c + e) = He,$$

$$s_m = \frac{1}{\sqrt{n}} \sum_{p=1}^{\nu} e_{i_p} X_p^{\alpha-1+m}, \quad m = 1, \dots, d = n - k,$$

and  $X_p = e^{\frac{j2\pi}{n} i_p}$ ,  $p = 1, \dots, \nu$ .

$$\mathbf{S}_t = \begin{bmatrix} s_1 & s_2 & \dots & s_t \\ s_2 & s_3 & \dots & s_{t+1} \\ \vdots & \vdots & \ddots & \vdots \\ s_t & s_{t+1} & \dots & s_{2t-1} \end{bmatrix}$$

# Error Correction in DFT Codes

## Performance with Perfect Error Localization

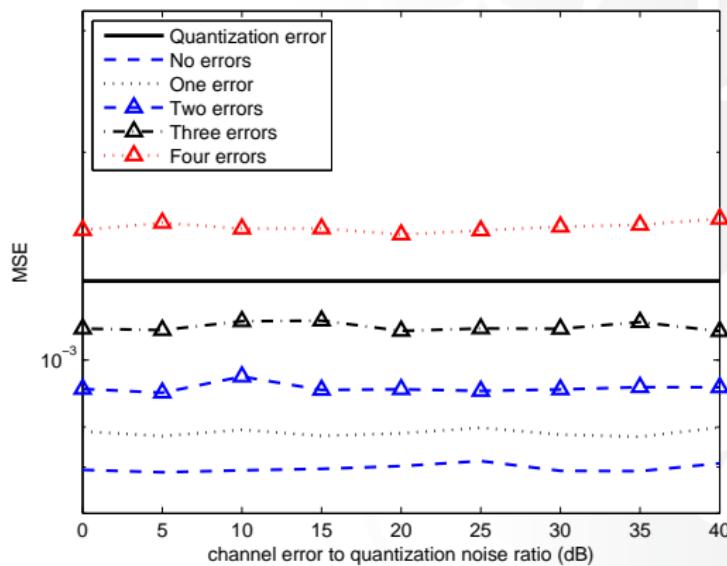


Figure: The MSE performance of LS estimation for a (17, 9) DFT code with *perfect error localization* for different error patterns.

# Error Correction in DFT Codes

## Subspace-Based Approach

1. Form the *error-locator matrix* of order  $m$  as

$$V_m = \begin{bmatrix} 1 & 1 & \dots & 1 \\ X_1 & X_2 & \dots & X_\nu \\ \vdots & \vdots & \ddots & \vdots \\ X_1^{m-1} & X_2^{m-1} & \dots & X_\nu^{m-1} \end{bmatrix}.$$

2. Define the syndrome matrix (for  $m = \lceil \frac{d}{2} \rceil$ ) by

$$S_m = V_m D V_{d-m+1}^T$$

$$= \begin{bmatrix} s_1 & s_2 & \dots & s_{d-m+1} \\ s_2 & s_3 & \dots & s_{d-m+2} \\ \vdots & \vdots & \ddots & \vdots \\ s_m & s_{m+1} & \dots & s_d \end{bmatrix}.$$

where  $D$  is a diagonal matrix of size  $\nu$  with nonzero diagonal elements  $d_p = \frac{1}{\sqrt{n}} e_{i_p} X_p^\alpha, p = 1, \dots, \nu$ .

# Error Correction in DFT Codes

## Subspace-Based Approach

3. Eigen-decompose the covariance matrix  $R_m = S_m S_m^H$

$$R_m = [U_e \ U_n] \begin{bmatrix} \Delta_e & \mathbf{0} \\ \mathbf{0} & \Delta_n \end{bmatrix} [U_e \ U_n]^H,$$

- ▶  $\Delta_e$  and  $\Delta_n$  contain the  $\nu$  largest and  $m - \nu$  smallest eigenvalues
- ▶  $U_e$  and  $U_n$  contain the eigenvectors corresponding to  $\Delta_e$  and  $\Delta_n$
- ▶ The columns in  $U_e$  span the *channel-error subspace* spanned by  $V_m$  thus,  $U_e^H U_n = \mathbf{0} \Rightarrow V_m^H U_n = \mathbf{0}$

4. Let  $\mathbf{v} = [1, x, x^2, \dots, x^{m-1}]^T$  where  $x$  is a complex variable, then

$$F(x) \triangleq \sum_{j=1}^{m-\nu} \mathbf{v}^H \mathbf{u}_{n,j} = \sum_{j=1}^{m-\nu} \sum_{i=0}^{m-1} f_{ji} x^i.$$

$F(x)$  is sum of  $m - \nu$  polynomials  $\{f_{ji}\}_{j=1}^{m-\nu}$  of order  $m - 1$ .

# Error Correction in DFT Codes

## Subspace-Based Approach



Figure: Subspace method: graphical representation

# Error Correction in DFT Codes

## Subspace-Based Approach

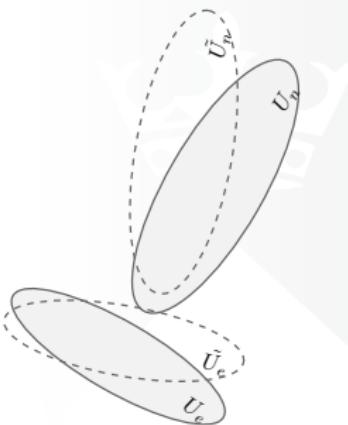


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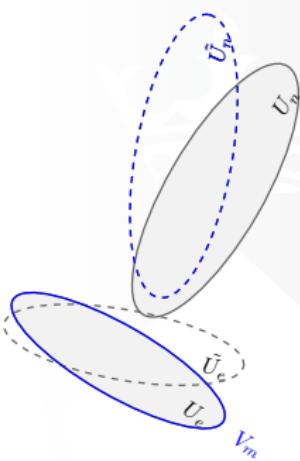


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# Error Correction in DFT Codes

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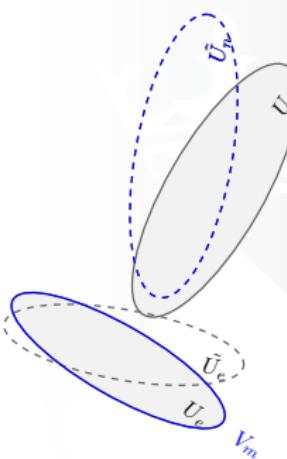


Figure: Subspace method: graphical representation

## Subspace vs. coding-theoretic method

There are  $m - \nu = \lceil \frac{d}{2} \rceil - \nu$  polynomials rather than just one, and they have higher degrees of freedom

⇒ Subspace method performs better than the coding-theoretic approach

# Extended Subspace Decoding

## Motivation

Main idea:

Increasing the dimension of the estimated noise subspace  $\Rightarrow$  the number of polynomials with linearly independent coefficients and/or their degree grow.

Construction:

The extended syndrome matrix  $S'_m$  is defined for  $d' > d$ , and similar to  $S_m$  it is decomposable as

$$S'_m = V_m D V_{d'-m+1}^T.$$

To form  $S'_m$  we need  $d'$  syndrome samples while we only have  $d$  samples.

$$s'_m = \frac{1}{\sqrt{n}} \sum_{p=1}^{\nu} e_{i_p} X_p^{\alpha-1+m}, \quad m = 1, \dots, d',$$

# Extended Subspace Decoding

## Extended Syndrome



$$s'_m = \begin{cases} s_m, & 1 \leq m \leq d, \\ \bar{s}_{m-d}, & d < m \leq d', \end{cases}$$

where  $\bar{s} = \bar{H}\mathbf{e}$ , is the **extended syndrome** of error.

**Recall:**  $\bar{H}$  consists of those  $k$  columns of the IDFT matrix of order  $n$  not used in  $H$  (used in  $G$ ).

**Q:**

How can we compute  $\bar{s}$ ?

Let us try

$$\bar{H}\mathbf{r} = \bar{H}\mathbf{c} + \bar{H}\mathbf{e} \neq \bar{H}\mathbf{e}$$

So to have  $\bar{H}\mathbf{r} = \bar{s}$ , either  $\bar{H}\mathbf{c}$  must vanish or we should remove it.

# Extended Subspace Decoding

## Extended Syndrome

- ▶  $\bar{H}\mathbf{c} = \mathbf{0}$  could happen in the special case of rate  $\frac{1}{2}$  codes when all error indices are even
- ▶ In general, we need to find a way to remove  $\bar{H}\mathbf{c}$

We exploit the gain from the extended subspace decoding by transmitting extra samples  $\Rightarrow$  Rate-adaptive DFT codes

1. Rate-adaptive DSC (syndrome & parity approaches)
2. Rate-adaptive channel coding
3. Rate-adaptive distributed joint source-channel coding

# Generalized Error Localization

## Subspace Approach

1. Eigen-decompose the covariance matrix

$$R_m = S_m S_m^H, m = \lceil \frac{d}{2} \rceil = \lceil \frac{n-k}{2} \rceil$$

$$R_m = [U_e \ U_n] \begin{bmatrix} \Delta_e & \mathbf{0} \\ \mathbf{0} & \Delta_n \end{bmatrix} [U_e \ U_n]^H,$$

- ▶ The columns in  $U_e$  span *channel-error subspace* spanned by  $V_m$ . Thus,  
 $U_e^H U_n = \mathbf{0} \Rightarrow V_m^H U_n = \mathbf{0}$
- 2. Let  $\mathbf{v} = [1, x, x^2, \dots, x^{m-1}]^T$  where  $x$  is a complex variable, then

$$F(x) \triangleq \sum_{j=1}^{m-\nu} \mathbf{v}^H \mathbf{u}_{n,j} = \sum_{j=1}^{m-\nu} \sum_{i=0}^{m-1} f_{ji} x^i.$$

⇒  $F(x)$  is sum of  $m - \nu$  polynomials.

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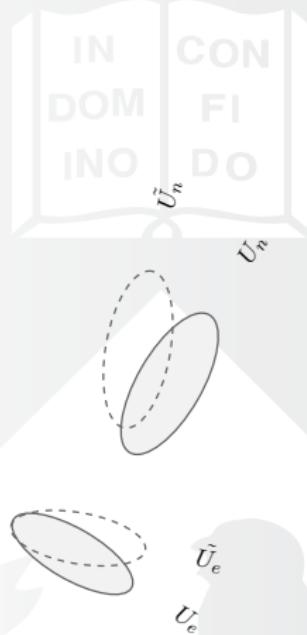
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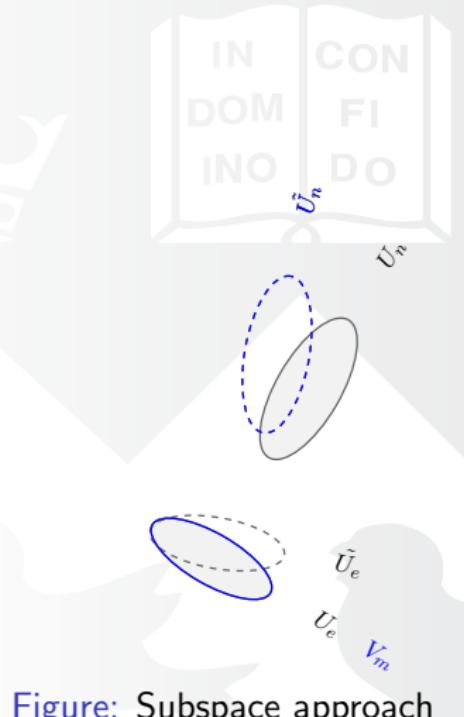


Figure: Subspace approach

# Generalized Subspace-Based

$$S_m^{[i]} \triangleq \begin{bmatrix} s_{\|0\|_n} & s_{\|i\|_n} & \cdots & s_{\|i(d-m)\|_n} \\ s_{\|i\|_n} & s_{\|2i\|_n} & \cdots & s_{\|i(d-m+1)\|_n} \\ \vdots & \vdots & \ddots & \vdots \\ s_{\|i(m-1)\|_n} & s_{\|im\|_n} & \cdots & s_{\|i(d-1)\|_n} \end{bmatrix},$$
$$= V_m^{[i]} D V_{d-m+1}^{[i] T}$$

## Algorithm

1. Eigendecompose  $S_m^{[i]} S_m^{[i]H}$  to find  $U_e^{[i]}, U_q^{[i]}$
2. Since the columns in  $U_e^{[i]}$  and  $V_m^{[i]}$  span the same subspace,  
 $U_e^{[i]H} U_n^{[i]} = \mathbf{0} \Rightarrow V_m^{[i]H} U_n^{[i]} = \mathbf{0} \quad \forall i \in \mathcal{P}_n$
3. Define

$$\Gamma(x) \triangleq \sum_{i \in \mathcal{P}_n} F^{[i]}(x) = \sum_{i \in \mathcal{P}_n} \sum_{j=1}^{m-\nu} \sum_{k=0}^{m-1} f_{jk}^{[i]} x^{ki},$$

and use it for error localization.

## Example 1

Consider the  $(10, 5)$  code, for which  $\mathcal{P}_n = \{1, 3, 7, 9\}$ . Then we have

$$S_3^{[1]} = \begin{bmatrix} s_1 & s_2 & s_3 \\ s_2 & s_3 & s_4 \\ s_3 & s_4 & s_5 \end{bmatrix}, S_3^{[3]} = \begin{bmatrix} s_1 & s_4 & s_7 \\ s_4 & s_7 & s_{10} \\ s_7 & s_{10} & s_3 \end{bmatrix},$$
$$S_3^{[7]} = \begin{bmatrix} s_1 & s_8 & s_5 \\ s_8 & s_5 & s_2 \\ s_5 & s_2 & s_9 \end{bmatrix}, S_3^{[9]} = \begin{bmatrix} s_1 & s_{10} & s_9 \\ s_{10} & s_9 & s_8 \\ s_9 & s_8 & s_7 \end{bmatrix}.$$

## Example 2

- ▶ (11, 3) code;  $n = 11 \implies \mathcal{P}_n = \{1, \dots, 10\}$
- ▶ We can have 10 syndrome matrices for each  $d' \in [8, \dots, 11]$
- ▶ For  $d' = 11$ , these matrices share the same elements only with different arrangements, e.g.,

$$S_6'^{[2]} = \begin{bmatrix} s_1 & s_3 & s_5 & s_7 & s_9 & s_{11} \\ s_3 & s_5 & s_7 & s_9 & s_{11} & s_2 \\ s_5 & s_7 & s_9 & s_{11} & s_2 & s_4 \\ s_7 & s_9 & s_{11} & s_2 & s_4 & s_6 \\ s_9 & s_{11} & s_2 & s_4 & s_6 & s_8 \\ s_{11} & s_2 & s_4 & s_6 & s_8 & s_{10} \end{bmatrix},$$

and

$$S_6'^{[9]} = \begin{bmatrix} s_1 & s_{10} & s_8 & s_6 & s_4 & s_2 \\ s_{10} & s_8 & s_6 & s_4 & s_2 & s_{11} \\ s_8 & s_6 & s_4 & s_2 & s_{11} & s_9 \\ s_6 & s_4 & s_2 & s_{11} & s_9 & s_7 \\ s_4 & s_2 & s_{11} & s_9 & s_7 & s_5 \\ s_2 & s_{11} & s_9 & s_7 & s_5 & s_3 \end{bmatrix}.$$

## Rate-Adaptive DSC

The proposed schemes, with short DFT codes, are

- ▶ Suitable for low-delay coding
- ▶ Vulnerable to the variations of channel



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**Solution:** Rate-adaptive DSC with feedback

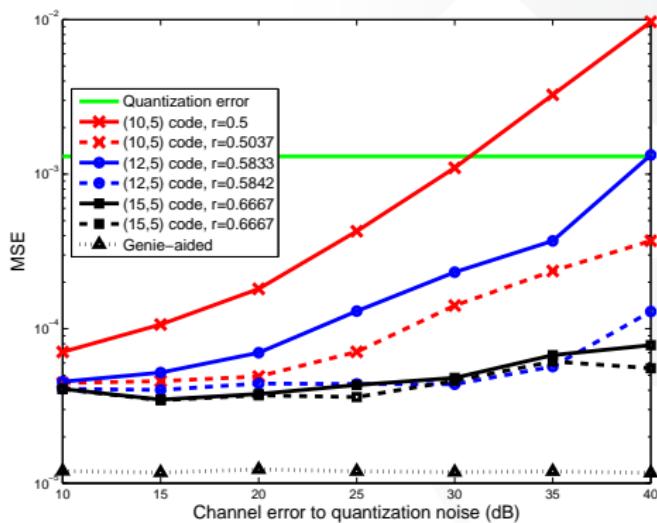
- ▶ Define  $\bar{H}$  such that  $[H_{n-k \times n}^T | \bar{H}_{k \times n}^T] = W_n^H$
- ▶ Algorithm:
  1. **Decoder:** Request for extra syndrome samples if  $\hat{\nu} \geq t$
  2. **Encoder:** Transmit  $\bar{s}_x = \bar{H}x$  sample by sample
  3. **Decoder:** Compute  $\bar{s}_y = \bar{H}y = \bar{s}_x + \bar{s}_e$  and  $\bar{s}_e = \bar{s}_y - \bar{s}_x$
  4. **Decoder:** Append  $\bar{s}_e$  to  $s_e$  and use the *extended subspace decoding*

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# References

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